The Computational Challenge of Combinations

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This Is Me...

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... And This Is What I Do for a Living

 $(x_{1,1} \lor x_{1,2} \lor x_{1,3} \lor x_{1,4} \lor x_{1,5} \lor x_{1,6} \lor x_{1,7}) \land (x_{2,1} \lor x_{2,2} \lor x_{2,3} \lor x_{2,4} \lor x_{2,5} \lor x_{2,6} \lor x_{2,7}) \land (x_{3,1} \lor x_{3,2} \lor x_{3,3} \lor x_{3,4} \lor x_{3,5} \lor x_{3,6} \lor x_{3,7}) \land (x_{3,1} \lor x_{3,2} \lor x_{3,3} \lor x_{3,4} \lor x_{3,5} \lor x_{3,6} \lor x_{3,7}) \land (x_{3,1} \lor x_{3,2} \lor x_{3,6} \lor x_{3,7}) \land (x_{3,1} \lor x_{3,2} \lor x_{3,6} \lor x_{3,7}) \land (x_{3,1} \lor x_{3,7}) \land (x_{3,2} \lor x_{3,7}) \land$ $x_{3,3} \lor x_{3,4} \lor x_{3,5} \lor x_{3,6} \lor x_{3,7}) \land (x_{4,1} \lor x_{4,2} \lor x_{4,3} \lor x_{4,4} \lor x_{4,5} \lor x_{4,6} \lor x_{4,7}) \land (x_{5,1} \lor x_{5,2} \lor x_{5,3} \lor x_{5,4} \lor x_{5,6} \lor x_{5,6} \lor x_{5,7}) \land (x_{5,1} \lor x_{5,7} \lor x_{5,7}$ $x_{5,5} \lor x_{5,6} \lor x_{5,7}) \land (x_{6,1} \lor x_{6,2} \lor x_{6,3} \lor x_{6,4} \lor x_{6,5} \lor x_{6,6} \lor x_{6,7}) \land (x_{7,1} \lor x_{7,2} 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\lor \neg x_{7,3}) \land (\neg x_{4,3} \lor \neg x$ Jakob Nordström (UCPH & LU) The Computational Challenge of Combinations DIKU Feb 3, 2023 3/21

We Live in a World of Computation

Computers are everywhere:

- at work
- at home
- in our cars
- in our pockets

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But computation is even more wide-spread:

- protein regulation in cells
- neuron interactions in the brain (and artificial neural networks)
- competition in economic markets
- behaviour of elementary particles in quantum mechanics

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Understanding computation is a foundational challenge with connections to physics, biology, chemistry, economics, social sciences, philosophy...

Computational problem: any task that can be solved by combination of precisely described steps

Computational complexity theory: Mathematical study of efficient methods (algorithms) and limitations on what automated computation can do

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Ultimate goal: Understand building blocks of digital world we are living in

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Computational complexity theory: Mathematical study of efficient methods (algorithms) and limitations on what automated computation can do

Ultimate goal: Understand building blocks of digital world we are living in

As foundational as particle physics is for understanding the physical world (but comes at a fraction of the cost)

Combinatorial Solving

Combinatorial problems:

- Find solutions by combining objects
- But objects cannot be subdivided

In technical language, this is a discrete problem

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Continuous problem: Power grid

To get right power distribution, can fine-tune voltages and currents

Discrete problem: Delivery trucks

To distribute packages between delivery trucks, can't fine-tune load balance by assigning 90% of a package to one truck and 10% to another

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This difference makes combinatorial problems computationally very challenging

Jakob Nordström (UCPH & LU)

The Computational Challenge of Combinations

Three Questions About Combinatorial Solving

- Lack of general-purpose algorithms with performance guarantees because
 - ▶ We haven't been smart enough / worked hard enough?
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 - Understand when and why algorithms work well?
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- **②** For the type of combinatorial problems that can be solved in practice
 - Understand when and why algorithms work well?
 - Leverage more advanced mathematics to get even better performance?
- For problems with life-or-death consequences, can we guarantee that what the computer outputs is in fact a correct solution?

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- NP-complete problems are widely believed to require exponential-time algorithms in the worst case
- But we don't know! This is one of the Millennium Prize Problems posed as major challenges for modern mathematics
- Can we at least prove that the most popular algorithmic approaches used today require exponential time?

COLOURING

Does the graph G = (V, E) have a colouring with k colours such that all neighbours have distinct colours?

COLOURING

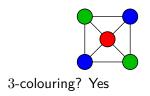
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3-colouring?
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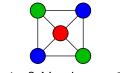
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3-colouring? Yes, but no 2-colouring

CLIQUE



3-clique?

CLIQUE



3-clique? Yes

CLIQUE



3-clique? Yes, but no 4-clique

CLIQUE

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Is there a clique in the graph G = (V, E) with k vertices that are all pairwise connected by edges in E?

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Given propositional logic formula, is there a satisfying assignment?

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$$\begin{split} (x \lor z) \land (y \lor \neg z) \land (x \lor \neg y \lor u) \land (\neg y \lor \neg u) \\ \land (u \lor v) \land (\neg x \lor \neg v) \land (\neg u \lor w) \land (\neg x \lor \neg u \lor \neg w) \end{split}$$

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- Constraint $(x \lor \neg y \lor u)$: means x or u should be true or y false
- A means all constraints should hold simultaneously
- Is there a truth value assignment satisfying all constraints?

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COLOURING:frequency allocation for mobile base stationsCLIQUE:bioinformatics, computational chemistrySAT:easily models these and many other problems

The Same Problem in Three Different Shapes

$$\begin{aligned} (x \lor z) \land (y \lor \neg z) \land (x \lor \neg y \lor u) \land (\neg y \lor \neg u) \\ \land (u \lor v) \land (\neg x \lor \neg v) \land (\neg u \lor w) \land (\neg x \lor \neg u \lor \neg w) \end{aligned}$$

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$$(1-x)(1-z) = 0$$

(1-y)z = 0
(1-x)y(1-u) = 0
yu = 0
(1-u)(1-v) = 0
xv = 0
u(1-w) = 0
xuw = 0

For **false** = 0 and **true** = 1, is there a $\{0, 1\}$ -valued solution?

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$$1 - x - z + xz = 0$$
$$z - yz = 0$$
$$y - xy - yu + xyu = 0$$
$$yu = 0$$
$$1 - u - v + uv = 0$$
$$xv = 0$$
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1 - x - z + xz = 0	$x+z \ge 1$
z - yz = 0	$y + (1 - z) \ge 1$
y - xy - yu + xyu = 0	$x + (1 - y) + u \ge 1$
yu = 0	$(1-y) + (1-u) \ge 1$
1 - u - v + uv = 0	$u+v \ge 1$
xv = 0	$(1-x) + (1-v) \ge 1$
u - uw = 0	$(1-u) + w \ge 1$
xuw = 0	$(1-x) + (1-u) + (1-w) \ge 1$
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z - yz = 0	$y-z \ge 0$
y - xy - yu + xyu = 0	$x - y + u \ge 0$
yu = 0	$-y-u \ge -1$
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xv = 0	$-x-v \ge -1$
u - uw = 0	$-u+w \ge 0$
xuw = 0	$-x - u - w \ge -2$

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Research on Hardness of Combinatorial Problems

Study methods of reasoning used in different algorithmic approaches

- Resolution (Boolean satisfiability solving)
- Polynomial calculus (algebraic Gröbner basis computations)
- Cutting planes (0-1 integer linear programming)

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Prove exponential lower bounds for such methods

- Consider families of problem instances
- Prove that solving them requires exponential number of steps, even if algorithms combine steps optimally

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- Revolution last couple of decades in combinatorial solvers for
 - Boolean satisfiability (SAT) solving
 - Constraint programming (CP)
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Solve NP-complete problems (or worse) very efficiently in practice!

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Solve NP-complete problems (or worse) very efficiently in practice!

- Wide range of applications in, e.g.,
 - logistics
 - airline scheduling
 - computer chip design
 - biology
 - medicine
 - ▶ ...

Can we use our mathematical understanding of these methods to

- strengthen the algorithms further?
- combine them in novel ways?

ROUNDINGSAT (gitlab.com/MIAOresearch/software/roundingsat)

Solver and optimization engine combining

- Conflict-driven search and learning from SAT solving
- Cutting planes reasoning with 0-1 linear inequalities
- Techniques from SAT-based optimization (MaxSAT solving)
- Linear programming relaxations and cut generation from ILP/MIP

Questioning the Success of Combinatorial Solving

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Solve NP-complete problems (or worse) very efficiently in practice!

• Except solvers are sometimes wrong... (Even best commercial ones)

What Can Be Done About Solver Bugs?

Software testing

- Hard to get good test coverage for sophisticated solvers
- Limited success in identifying non-trivial defects
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Formal verification

- Prove that solver implementation adheres to formal specification
- Provides mathematical guarantees of correctness very appealing!
- But current techniques cannot scale to state-of-the-art solvers

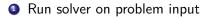
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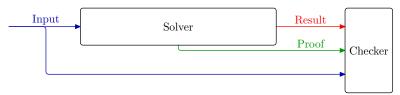
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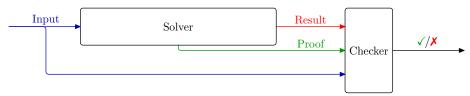
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- Run solver on problem input
- Ø Get as output not only result but also proof
- Feed input + result + proof to proof checker
- Verify that proof checker says result is correct

Proofs produced by certifying solver should:

- Be powerful enough for proof logging to incur minimal overhead
- Be based on very simple rules
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Easier to trust a small, simple checker than a large, complicated solver

• Proof checker should even be simple enough to be formally verified

Does not prove solver correct, but proves solution correct

The Sales Pitch For Proof Logging

- Certifies correctness of computed results
- Detects errors even if due to compiler bugs, hardware failures, or cosmic rays
- Provides debugging support during development
- Facilitates performance analysis
- Identify potential for further improvements
- Enables auditability
- Serves as stepping stone towards explainability

VERIPB (gitlab.com/MIAOresearch/software/VeriPB)

Versatile proof logging system that in a unified way supports

- Boolean satisfiability (SAT) solving, including advanced techniques
- Graph solving algorithms
- Constraint programming
- Pseudo-Boolean solving
- SAT-based optimization (MaxSAT solving) [work in progress]
- 0-1 integer linear programming [work in progress]

Summing up

Combinatorial problems

- Show up in wide range of applications
- Appear very challenging in theory
- Can often (but far from always!) be solved efficiently in practice
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- Identify practically interesting questions for theoretical study
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- Provide techniques to produce iron-clad guarantees of correctness

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Thanks for listening!