How Limited Interaction Hinders Real Communication (and What It Means for Proof and Circuit Complexity)

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Joint work with Susanna F. de Rezende and Marc Vinyals

The SAT Problem in Theory and Practice

Complexity theory

- Satisfiability of formulas in propositional logic foundational problem
- SAT proven NP-complete in [Coo71, Lev73]
- Hence most likely totally intractable
- Just remains to prove this

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 "Millennium Problems"

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Applied SAT solving

- Dramatic performance increase last 15–20 years
- State-of-the-art SAT solvers can deal with millions of variables
- But we also know tiny formulas that are totally beyond reach
- Why do SAT solvers work so well? And why do they sometimes miserably fail?

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— polynomial calculus

— cutting planes

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- This work: First such strong trade-offs capturing also cutting planes

Theorem (Main)

First time-space trade-offs holding uniformly for resolution, polynomial calculus, and cutting planes for formulas such that:

- ∃ proofs in small size
- ∃ proofs in small total space
- \forall proofs few formulas in memory \Rightarrow length exponential

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Theorem (By-product)

Exponential separation in monotone- AC^i hierarchy (improving on [RM99])

Conjunctive Normal Form

$(x \vee y) \wedge (x \vee \overline{y} \vee z) \wedge (\overline{x} \vee z) \wedge (\overline{y} \vee \overline{z}) \wedge (\overline{x} \vee \overline{z})$

- Literal a: variable x or its negation \overline{x}
- Clause C = a₁ ∨ · · · ∨ a_k: disjunction of literals (Consider as sets, so no repetitions and order irrelevant)
- CNF formula $F = C_1 \land \cdots \land C_m$: conjunction of clauses
- Task: Refute given CNF formula (i.e., prove it is unsatisfiable)

Preliminaries

The Theoretical Model

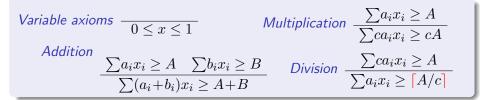
- Proof system operates with formulas of some syntactic form
- Proof/refutation is "presented on blackboard"
- Derivation steps:
 - Write down axiom clauses of CNF formula being refuted (as encoded by proof system)
 - Infer new lines by deductive rules of proof system
 - Erase lines not currently needed (to save space on blackboard)
- Refutation ends when (explicit) contradiction is derived

Cutting Planes (CP)

Clauses interpreted as linear inequalities E.g., $x \lor y \lor \overline{z} \iff x + y + (1 - z) \ge 1 \implies x + y - z \ge 0$

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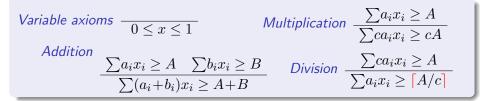
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Goal: Derive $0 \ge 1 \Leftrightarrow$ formula unsatisfiable

Exact derivation rules not too important for our work — just need to know that we operate with linear inequalities

Complexity Measures for Cutting Planes

Length = total # lines/inequalities in refutation
 Size = sum also sizes of coefficients
 Line space = max # lines in memory during refutation
 Total space = sum of sizes of coefficients of lines in memory

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Worst-case bounds size $\leq 2^{\mathcal{O}(n)}$ and total space $\leq \mathcal{O}(n^2)$ for CNF formula over n variables, so mindset should be

- large size $pprox \exp(n^{\delta})$
- $\bullet \ \text{large space} \approx n^{\delta}$

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What about "true" trade-offs?

Are there trade-offs where the space-efficient CP refutations have small coefficients? (Say, of polynomial or even constant size)

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Our Results

Our Main Result

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- Solution Any cutting planes refutation even with coefficients of unbounded size in line space $o(N^{1/20})$ requires length $2^{\Omega(N^{1/40})}$

Remarks:

- Upper bounds for # bits; lower bounds for # formulas/lines
- Analogous bounds also for resolution & polynomial calculus
- Even for semantic versions of proof systems where anything implied by blackboard can be inferred in just one step

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- Parallel decision tree for pebbling formulas Peb_G ⇒ pebbling strategy for Dymond–Tompa game on G [DT85]
- Construct graphs G with strong round-cost trade-offs for Dymond–Tompa pebbling

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- Method: In each round v
 - Alice sends $a_{v,1}(x), \ldots, a_{v,c_v}(x) \in \mathbb{R}^{c_v}$
 - \blacktriangleright Bob sends $b_{v,1}(y),\ldots,b_{v,c_v}(y)\in\mathbb{R}^{c_v}$
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- Strictly stronger than standard deterministic communication

Falsified Clause Search Problem

Fix:

- unsatisfiable CNF formula F
- (devious) partition of Vars(F) between Alice and Bob

Falsified clause search problem Search(F)

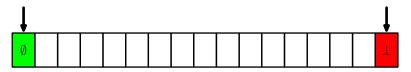
Input: Assignment α to Vars(F) split between Alice and Bob Output: Clause $C \in F$ such that α falsifies C

Actually, computing not function but relation — will mostly ignore this for simplicity

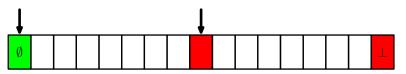
Evaluate blackboard configurations of a refutation of ${\cal F}$ under α



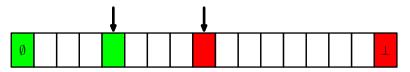
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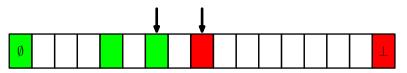
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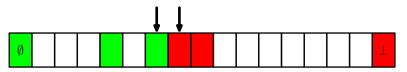
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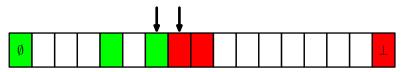
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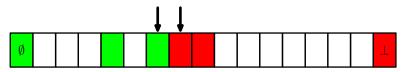


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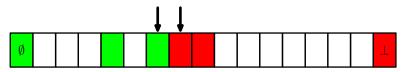
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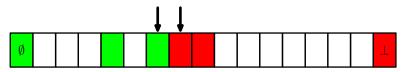
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Only one round per blackboard evaluation

(Alice and Bob simply evaluate their parts of each inequality and ask referee to compare)

Jakob Nordström (KTH) How Limited Interaction Hinders Real Communication

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Construct new function on inputs $x \in \{0,1\}^{\ell m}$ and $y \in [\ell]^m$

y_1	y_2	y_3
-------	-------	-------

$x_{1,1}$	$x_{1,2}$	$x_{2,1}$	$x_{2,2}$	$x_{3,1}$	$x_{3,2}$
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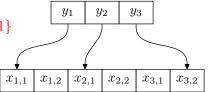


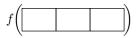
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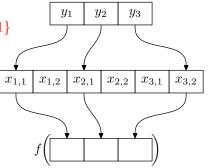
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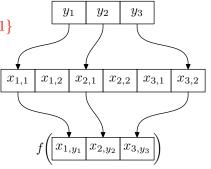
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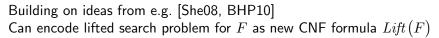
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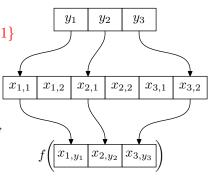
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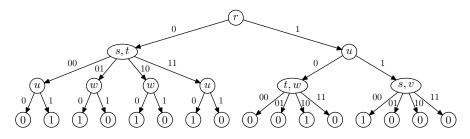
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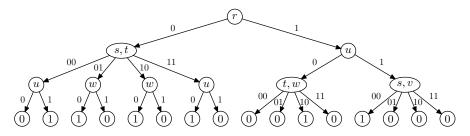
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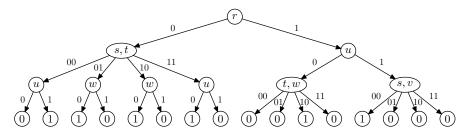




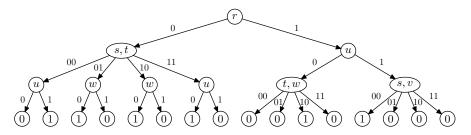
Relate lifted problem to parallel decision tree [Val75] for original problem



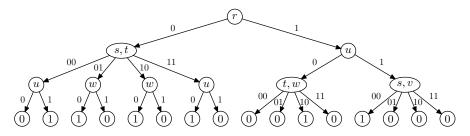
• Each node t labelled by variables V_t ; exactly $2^{|V_t|}$ outgoing edges



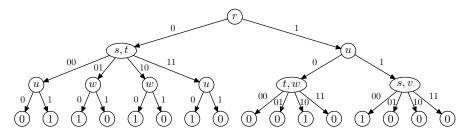
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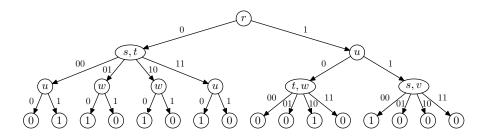
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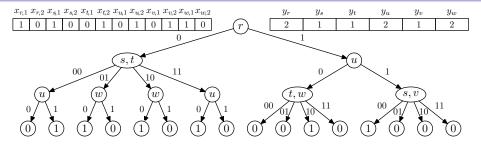


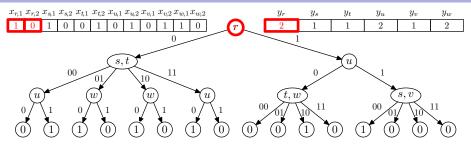
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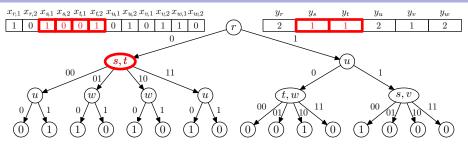
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- Easy for Alice & Bob to simulate decision tree to solve lifted problem





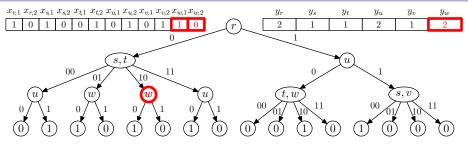


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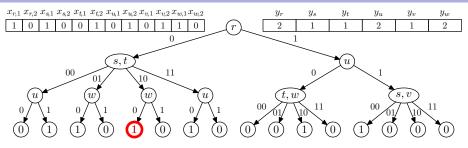
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• Bob sends $(y_s, y_t) = (1, 1)$, Alice sends $(x_{s,1}, x_{t_1}) = (1, 0)$, go 2nd right;



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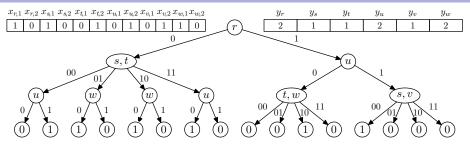
- Bob sends $(y_s, y_t) = (1, 1)$, Alice sends $(x_{s,1}, x_{t_1}) = (1, 0)$, go 2nd right;
- Bob sends $y_w = 2$, Alice sends $x_{w,2} = 0$, go left



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Simulation of Decision Trees by Protocols (and Vice Versa)

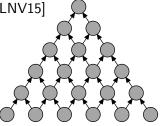


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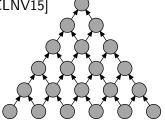
Simulation theorem of protocol by decision tree (hard direction)

Let S search problem with domain $\{0,1\}^m$ and let $\ell = m^{3+\epsilon}$, $\epsilon > 0$. Then: $\exists r$ -round real communication protocol in cost c solving $Lift_{\ell}(S)$ $\Rightarrow \exists$ depth-r parallel decision tree solving S width $\mathcal{O}(c/\log \ell)$ queries

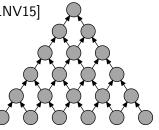
• From [DT85]; recently studied in [Cha13, CLNV15]



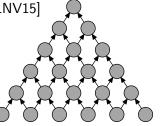
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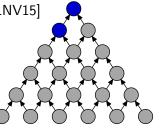
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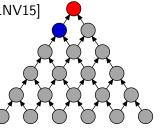
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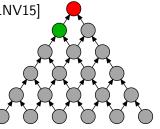
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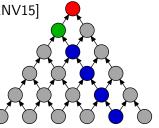
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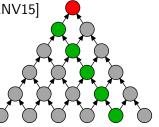
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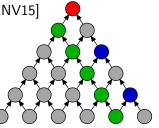
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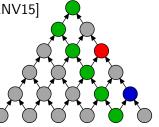
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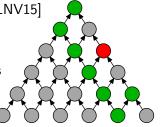
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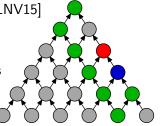
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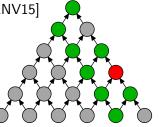
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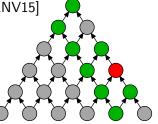
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• Pebbler wins at end of round when Challenger on vertex with all predecessors pebbled (or on source vertex)

Lemma

 $\exists \ depth-r \ parallel \ decision \ tree \ for \ pebbling \ formula \ Peb_G \ with \leq c \ queries \\ \Rightarrow \ Pebbler \ wins \ r\text{-round } Dymond-Tompa \ game \ on \ G \ in \ cost \leq c+1$

Prove round-cost trade-offs for Dymond–Tompa games on graphs G (hacking graph constructions from [CS82, LT82, Nor12])

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 \Downarrow

Depth-query trade-offs for decision trees for pebbling formulas Peb_G

Prove round-cost trade-offs for Dymond–Tompa games on graphs G (hacking graph constructions from [CS82, LT82, Nor12])

₩

Depth-query trade-offs for decision trees for pebbling formulas Peb_{G} \Downarrow

Communication round-cost trade-offs for lifted search problem for Peb_G

Prove round-cost trade-offs for Dymond–Tompa games on graphs G (hacking graph constructions from [CS82, LT82, Nor12])

₩

Depth-query trade-offs for decision trees for pebbling formulas ${\it Peb}_{G}$

∜

Communication round-cost trade-offs for lifted search problem for Peb_{G} \Downarrow

Cutting planes length-space trade-offs for lifted CNF formulas $Lift(Peb_G)$

Some Remaining Open Questions

Communication complexity

- Smaller lifting gadget? (\Rightarrow stronger trade-offs)
- Simulation theorems for stronger communication models (randomized, multi-party)?

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Proof complexity

- Better Dymond–Tompa trade-offs?
- Size-space trade-offs for Tseitin formulas à la [BBI12, BNT13]?
- Line space lower bounds for CP with bounded coefficients (strengthening [GPT15])

Take-Home Message

Summary of results

- Modern SAT solvers enormously successful in practice key issue is to minimize time and memory consumption
- Modelled by proof size and space in proof complexity
- We show uniform trade-offs indicating that simultaneous optimization impossible for (essentially all) state-of-the-art techniques

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- Proof complexity: Understand size and space in cutting planes better
- Communication complexity: Tighter reductions and/or lower bounds in stronger models

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Thank you for your attention!

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